

Overview

About

Introducing the North America Scholastic Esports Federation (NASEF) Spring Beyond the Game Challenges, where esports Clubs across North America can tap into their talent apart from their competitive teams. Here, students with interests in the different sectors of the Esports Ecosystem can learn new skills, expand their knowledge, and gain real experience in potential future career opportunities and compete for promotion, NASEF swag, mentoring session with esports industry professionals and collegiate leaders.

We want to see your passion for esports and your esports club come alive this spring! Use your creativity, curiosity, problem-solving, and critical thinking skills to take on one or more challenges.

How It Works

Review the list of Beyond the Game Challenges. Determine which Challenge you would like to take on. Plan your project and timeline accordingly, and submit your Challenge submission online at [Beyond the Game Challenges](#) or within your [Club Portal](#). NASEF Members can submit entries for more than one Challenge. NASEF Members can also submit as individuals or as teams. See guidelines for submission details for each and review each Challenge as their awards and requirements are specific to each Challenge.

Eligibility

All students who submit a Challenge must:

- Be an active member of a Club activated in the North America Scholastic Esports Federation in the United States or Canada.
 - Active Member for a student means completion of student and parent/guardian forms and student has met eligibility requirements. See Student Eligibility for more information.
 - Active Club means complete activation with the North America Scholastic Esports Federation. See Getting Started for more information.
- **All entries must be submitted at [Beyond the Game Challenges](#) or within your [Club Portal](#) by Friday, May 24, 2019 by 5:00pm PT|6:00pm MT|7:00pm CT|8:00pm ET.**



Guidelines and Eligibility

Awards

High school students can compete in the NASEF Spring Beyond the Game Challenges to compete for the following awards:

- Each winner (individual or team entry) will receive a mentoring session with an esports industry professional or an esports collegiate leader
- Copic Markers 12-Piece Basic Set
- Blue Snowball iCE Condenser Microphone
- Western Digital SSD Storage
- \$50 Amazon Gift Card
- Logitech C922 Pro HD Stream Webcam
- Pizza party for your Club (up of \$50)
- Recognition on the NASEF website and social media

* Please note some awards will be awarded to an individual student or team , depending on the award and entry type. See each Challenge for award details.

Guidelines

- Students are required to identify their participating high school or community-based organization with activated club status with NASEF.
- Students are required to identify their club general manager name.
- Students must create their own original content (Example: video, blog post, emotes, stream, etc.).
 - No inappropriate subject matter will be accepted.
- Students can apply for more than one challenge.
- Students can submit as individuals or teams. Please review each award to determine the individual or team submission guidelines and award details.
- **All entries must be submitted at [Beyond the Game Challenges](#) or within your [Club Portal](#) by Friday, May 24, 2019 by 5:00pm PT|6:00pm MT|7:00pm CT|8:00pm ET.**





NASEF
NORTH AMERICA SCHOLASTIC
ESPORTS FEDERATION
Game. Grow. Learn. Lead.™



SPRING BEYOND THE GAME CHALLENGES



- Clip It!** Submit Video Clips of Your Club In Action
- We're Going Live!** Stream a Club Event
- Time To Party!** Host a Viewing Party
- When I Grow Up!** Interview an Esports Professional
- Ready, Set, Draw!** Create Fan Art
- Making Money Moves!** Host a Fundraiser!
- Let's Get Hype!** Create a Club or Team Video
- Create Your Own!** Submit a Beyond the Game Challenge
- NEW! We're Partners!** Design NASEF's Twitch Emotes



www.esportsfed.org/clubs/btg-challenges

